



3D.SurfEyes

3D.aero

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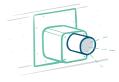
3D.SurfEyes is a system that uses a combination of two separate cameras with a defined distance to enable three-dimensional measurements by point triangulation. This system can be used for feature and object identication, absolute measurement, anomaly checks, as well as presence, assembly progress and completeness monitoring.

Our **3D.SurfEyes System** is an adjustable StereoVision application for different scales and workpiece sizes. The stationary, self- contained system uses smart cameras to integrate all data processing steps within the system without the need of an external computer. This allows for the scalability of the system to different purposes.





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